

TRAINING 1

Resource Guide

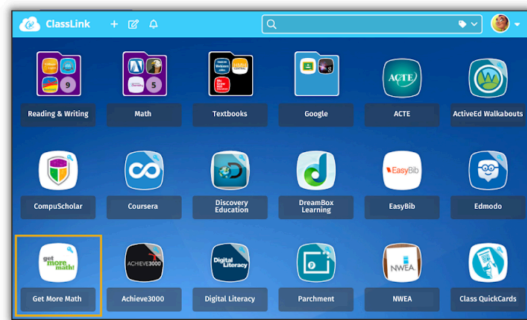
get
more
math!

Print this document to keep track of your progress.

TASK 1 LOG IN & VERIFY CLASS ROSTERS

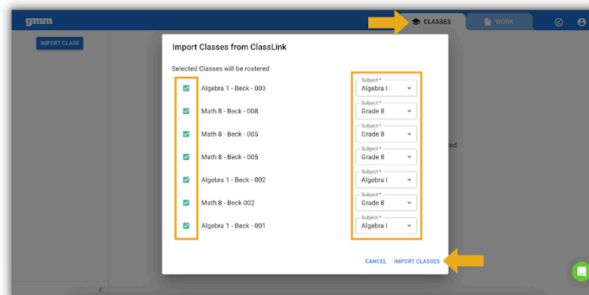
1 Launch the Get More Math App

- ▶ Log in to ClassLink.
- ▶ Locate and open the Get More Math app.



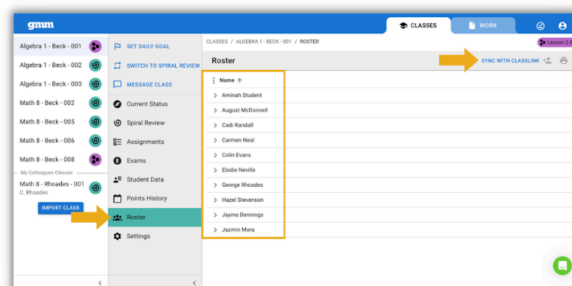
2 Import Your Classes

- ▶ Within the GMM app, click on CLASSES in the blue ribbon.
- ▶ Choose the classes you would like to import.
- ▶ Select a subject for each imported class and click IMPORT CLASSES.



3 Verify Your Class Rosters

- ▶ Select Roster from the center column and verify the students enrolled for each class.
- ▶ **Note:** After any changes have been made in ClassLink, click SYNC WITH CLASSLINK to update the GMM roster.



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TASK 2 EXAMINE THE STUDENT APP

Checklist: The Student Experience

Student Screen

- Log in to your Get More Math teacher account
- View the Student Guide: tinyurl.com/student-guide-gmm

Check for Understanding

1. From the teacher app, how can you locate the Student Guide?

- From Settings for each class
- From Roster for each class
- From Teacher Resources under the profile icon in the top blue ribbon
- From the To-Do List in the top blue ribbon

2. On the first day of practicing a new skill, the highest color level a student can achieve is _____ .

- | | |
|---------------------------------|--------------------------------------|
| <input type="checkbox"/> Red | <input type="checkbox"/> Silver Star |
| <input type="checkbox"/> Yellow | <input type="checkbox"/> Gold Star |
| <input type="checkbox"/> Green | |

3. Students earn points in Get More Math any time they correctly answer a problem.

- True
- False

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TASK 3 FIND SKILLS & MAKE AN ASSIGNMENT

Checklist: Explore the Skills Bank

Teacher Screen

- Log in to your Get More Math teacher account
- From WORK, select your grade level/subject area in the center column
- Search for concepts in the skills bank
- Expand a skill & use the refresh arrow to preview several samples

Checklist: Create an Assignment

Teacher Screen

- Create an assignment with three or fewer skills & save it
- Click PREVIEW to test out the assignment
- Expand a skill & click on the Full Screen button
- Click the printer icon to view worksheet options
- Click ASSIGN, select one of your classes, & click the blue oval
- Schedule the release date & time of the assignment or click IMMEDIATE
- Click ASSIGN & notice the message in the bottom left of the screen

Check for Understanding

1. Connect each symbol with its meaning.



Colleagues & My Work - collaborate with other teachers



Full Screen - display examples to model for students



Search Feature - find skills by key words/skill code



Refresh Arrow - preview different problems within a skill

2. What is the recommended number of points per skill for an assignment?

- 1
- 3
- 5
- Any number you choose

3. When an assignment is completed by a student, Get More Math automatically transitions the student to _____

- Another available assignment
- Spiral Review
- No where - the student is done

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TASK 4 MONITOR STUDENT PROGRESS

Checklist: Monitor Current Status

Teacher Screen

- Have a student log into their Get More Math account
- Instruct the student to earn points & click on the virtual raised hand button
- Log into your Get More Math teacher account while the student is online
- From CLASSES, choose the student's class & select Current Status
- Click on the student's name to view their current problem & answer

Checklist: Check Progress & Achievement

Teacher Screen

- Set a Daily Goal to greater than the points the active student has earned
- View the Assignments report
- View the three options of the Points History report

Check for Understanding

1. The 'Time Since Correct' metric on Current Status turns red once it reaches 10 minutes.

- True
- False

2. What criteria should be used to set the daily goal?

- Make it less than the assignment points
- Make it equal to the assignment points
- Make it more than the assignment points

3. The start and end date of the Points History report can be adjusted.

- True
- False

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TASK 5 TIME TO LAUNCH

Checklist: Prior to the First Day

Teacher Screen

- Create an assignment with easier review skills (≤ 3 skills per assignment)
- Assign the assignment to your class(es)

Checklist: On the First Day

Teacher Screen

- Have students watch the Getting Started Video: youtu.be/kZW4hJg6XUE
- Direct students to complete the video worksheet: tinyurl.com/gmm-sheet
- Review the answers with your students
- Provide time for students to work & earn points in Spiral Review

Checklist: During the First Week

Teacher Screen

- Create & assign two more assignments
- Observe your students in real-time using Current Status
- Set a daily goal each day
- Check out Teacher Resources using the profile icon in the top blue ribbon

TRAINING 1 IS DONE!

If you completed this training on paper, please scan all pages and email it to support@getmoremath.com