



Test Follow-Up

Get More Math provides follow-up practice based on a student's missed problems, as well as the opportunity to revisit errors on an individualized test (taken after several days of practice).

Correcting Missed Problems & Practice

Teachers may choose to have students fix test mistakes and improve those skills through further practice.

1. When you finish grading a student's test, click on **Create Follow Up**.

Multiplication 2 for Algebra 1B

Scores Analysis

Print all tests Print all follow ups Print PRACTICE follow ups

name	taking	score	followup
Philus, Theo		0.0/10 0	N/A
Paulus, Sergio (Serge)	✓	4.0/10 40	N/A
Lysias, Claudius (Clau...)	✓	6.5/10 65	N/A

Lysias, Claudius (Claudius)

TEST 6.5/10 65

#2

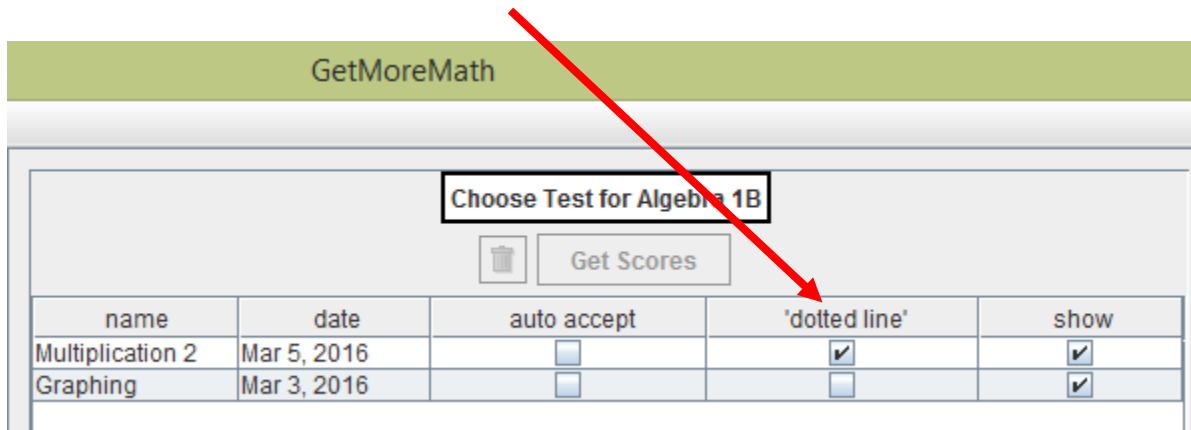
refresh

print actual key

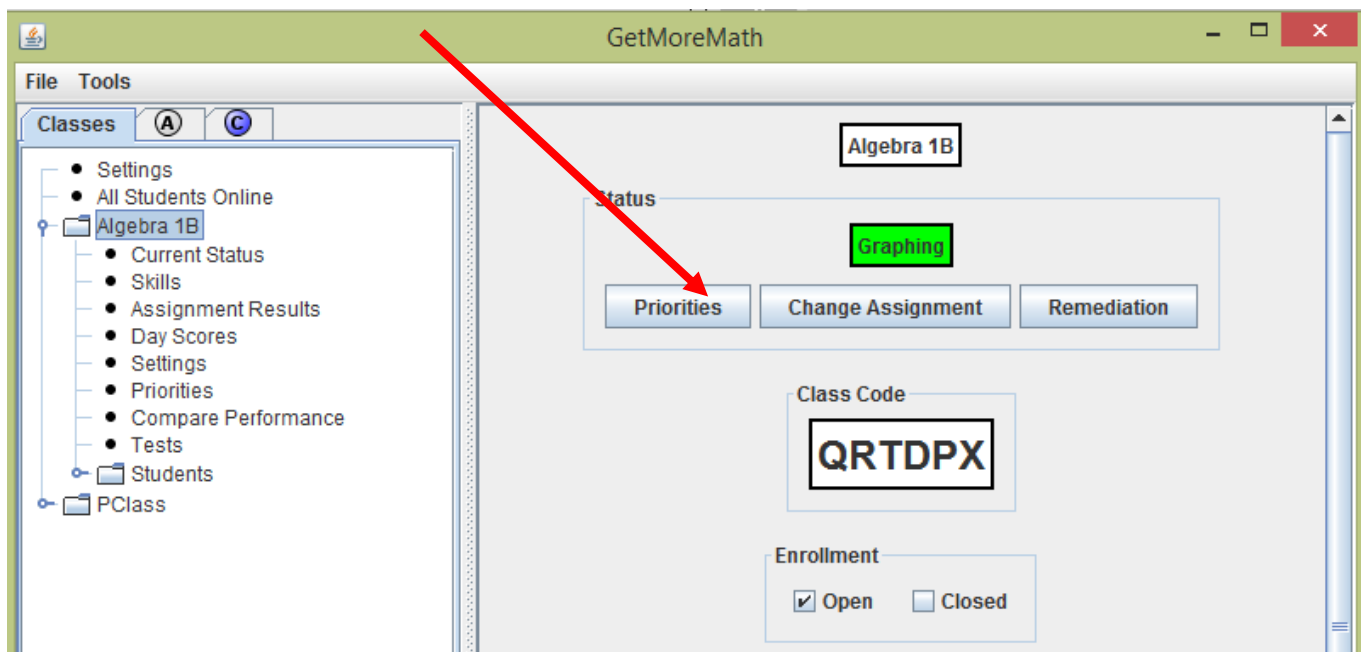
print practice

Create Follow Up

2. For students to get problems, go to the list of tests in the center panel and make sure the **'dotted line'** box is checked for the test you are using.



3. Under your **Classes** tab, click on a class. On the right, select the **Priorities** button. This will shift your class to the Priorities mode.

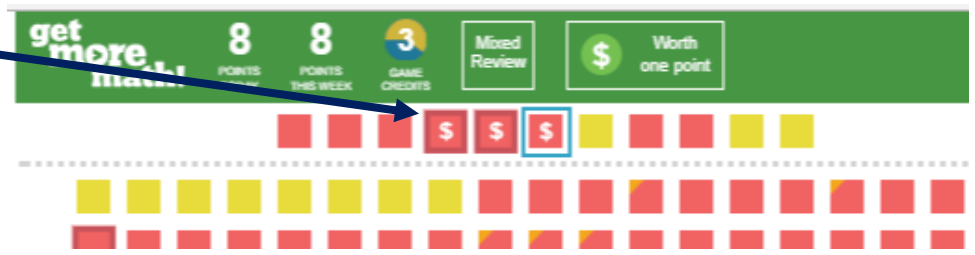


4. On their screens, students will now see boxes with \$, representing missed test questions, **above a dotted line**.

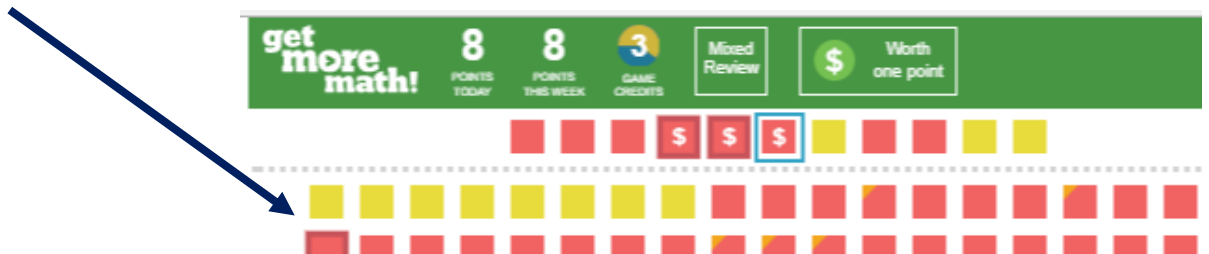
The screenshot shows a math game interface. At the top, a green bar contains the text "get more math!" and three statistics: "0 POINTS TODAY", "0 POINTS THIS WEEK", and "2 GAME CREDITS". A "Mixed Review" button is also present. A red box highlights a warning icon and the text "First try incorrect". Below this bar is a row of 12 red boxes, each containing a "\$" symbol, representing missed questions. A red arrow points from the top bar to the first "\$" box. Below the "\$" boxes is a dotted line. Under the dotted line is a grid of 12 columns and 3 rows of colored squares. The top row has 8 yellow squares followed by 4 red squares. The middle row has 12 red squares. The bottom row has 12 red squares. Below the grid is a geometry problem showing two intersecting lines. The top-left intersection has angles labeled 1, 4, 3, and 68°. The bottom-right intersection has angles labeled 5, 6, 7, and 8.

5. Students must correct their mistakes. Each time they do so, they will be given additional practice on the same skill. Students must get these additional problems right on the first try in order to move on.

This student has corrected some of the test mistakes and has three required additional practice problem remaining before starting on regular Priorities.



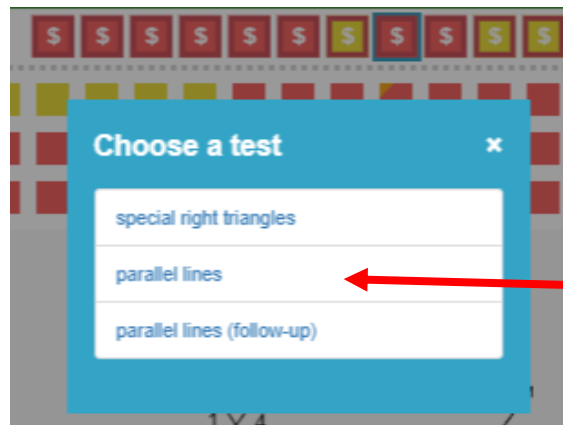
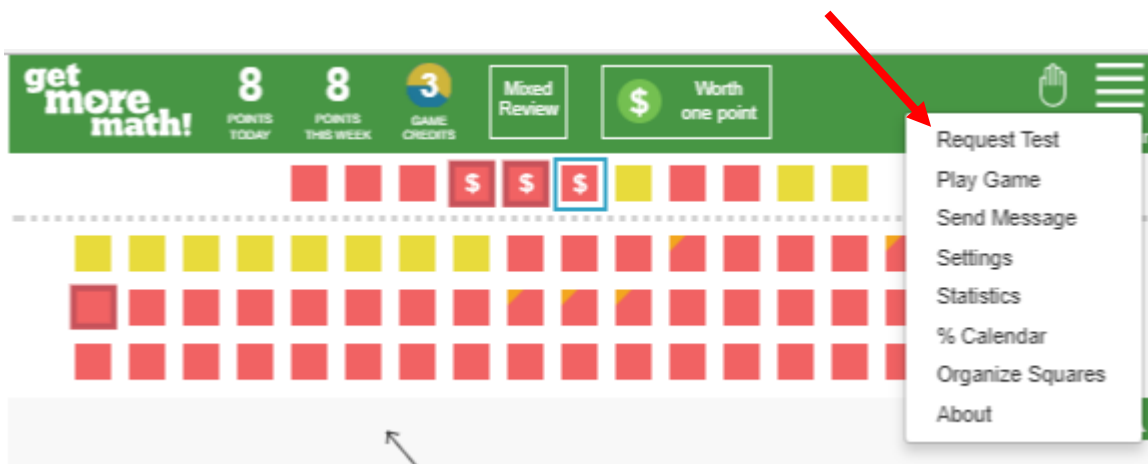
6. Get More Math will not make the rest of the Priorities problems worth \$ until the problems *above* the dotted line have been answered correctly on the first try. The test remediation problems will now appear whenever students are in Priorities mode.



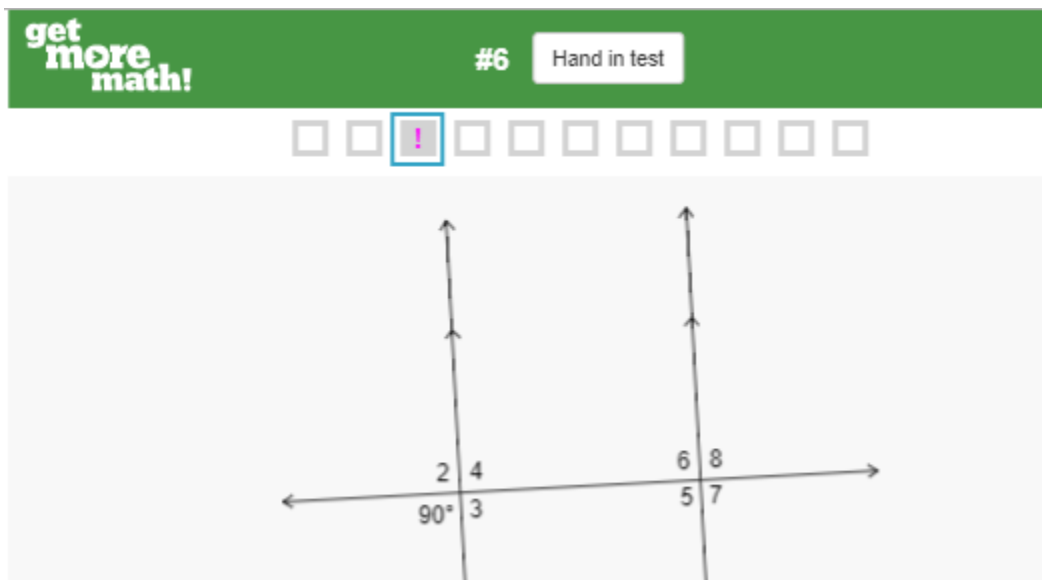
Teaching Note: We recommend that you leave the **"dotted line"** problems up for a week to practice these skills for a follow-up test of missed problems. (You will turn off the **dotted line** feature by removing the check from the box on the test list – see step 2 again.)

Taking a Retest

1. When you are ready to retest students on the problems they missed, students must request the Follow Up in the same way that they requested the test. *NOTE: Tests cannot be taken on mobile devices.*



2. **Get More Math will create an individualized retest containing the problems that were missed on the original test.** The retest is taken and turned in exactly like the regular test.



3. Teachers can see the student's score for the Follow Up test on either the **Follow Up** tab or the class list above.

Multiplication 2 for Algebra 1B

Scores Analysis

Print all tests Print all follow ups Print PRACTICE follow ups

name	taking	score	followup
Philus, Theo		0.0/10 0	N/A
Paulus, Sergio (Serge)		6.0/10 60	4.0/4 100
Lysias, Claudius (Claudius)		6.5/10 65	3.0/4 75

Paulus, Sergio (Serge)

TEST 6.0/10 60 FOLLOW UP 4.0/4 100

#2

refresh

print actual key

print practice

****END****