

Getting Started with Get More Math!

Login Name: _____ Password: _____

Step One: Log in


▶ Log In gmm.getmoremath.com

Select Teacher

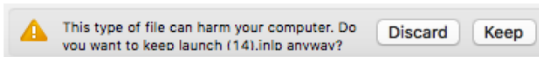


Teacher

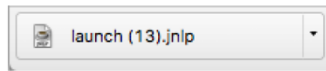
Student

Mac Users follow the steps exactly as stated in the blue directions box! 

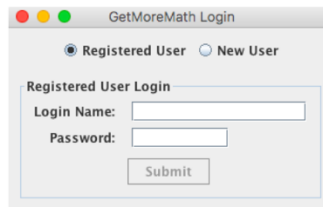
Select Keep



Click Launch



Enter login name and password

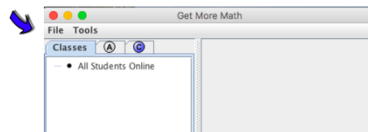


Step Two: Create a Class

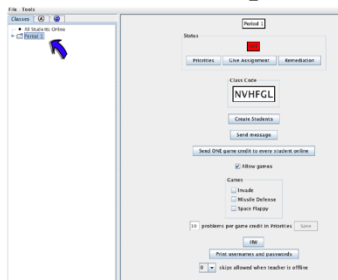
▶ Create a Class

Click File > Create Class

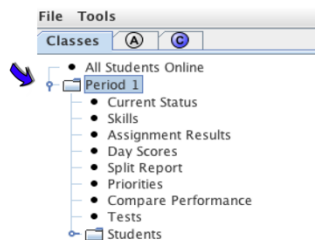
YOUR CLASS CODE



Select the Class Folder to see additional info & options



Expand the Class Folder to see further menus and options



Step Three: Create an Assignment

▶ Create an Assignment



1. Click to create a folder
2. Click to create an assignment
3. Find the skill type in the GMM Problems
 - designates a question type
 - choose system solution
4. Preview the questions in the center
5. Use the left arrow to move the skill to your assignment.
6. Adjust the parameters
7. SAVE
8. ASSIGN

Step Four: Create a Student

▶ Create a Student gmm.getmoremath.com

Select Student

Teacher **Student**

Click New User

[New user](#)

Fill the info boxes

Class Code

Name

First Last

Choose your username

Create a password

Confirm your password

Submit

Remember the CLASS CODE is found on the classes tab!

Period 1

Status

Class Code

NVHFGL

Create Students

Send message

Send ONE game credit to every student online

Allow games

Tips for Success

Additional help documents can be found at our website:

<https://getmoremath.com/gmm/faqs/index.html>

If you have any further questions, please feel free to reach out to Robbie Brown with Customer Service: rbrown@getmoremath.com or (718) 644-3549.